

User's Manual



Enchanted Princess Palace™









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Dear Parent,

Welcome to the world of Go! Go! Smart Friends[®]! We're excited you've decided to go on an adventure with us and explore all that Go! Go! Smart Friends[®] has to offer. These toys have been designed to give your child a thrilling learning experience with hours of fun.

Go! Go! Smart Friends[®] features a collection of characters and playsets (each sold separately) that interact with your child by lighting up and playing fun responses. They introduce themselves, talk about their favorite things and more while encouraging first words and early vocabulary. But that's only the beginning of the learning excitement!

When your child interacts with our innovative **MagicPoint**[™] technology, they will love watching the characters and playsets come to life with motion, lights, music, and sounds as they play!

Additionally, our Go! Go! Smart Friends® playsets feature buttons, gears and other manipulative elements to encourage the development of your child's fine motor skills. Some playsets also have walkway track pieces that can be connected to other Go! Go! Smart Friends® playsets with walkway track pieces as well as Go! Go! Smart Wheels® and Go! Go! Smart Animals® playsets (each sold separately) to encourage creativity.

With Go! Go! Smart Friends®, it's playtime where friendship leads to learning™!

sincerely,

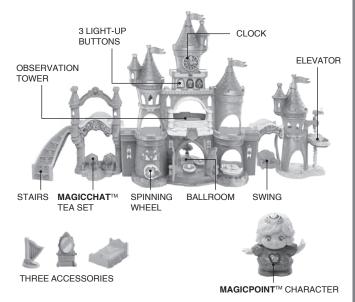
Your friends at VTech®

To learn more about VTech® toys, visit vtechkids.com

INTRODUCTION

Thank you for purchasing the VTech® Go! Go! Smart Friends® Enchanted Princess Palace™.

This epic palace expands to more than four feet wide and has a variety of luxurious rooms, including a ballroom, music room, kitchen, parlor and observation tower. While exploring the palace with Princess Darla, place her on the five **MagicPoint™** locations to experience her friendly personality, lights and more. When Princess Darla sits at her **MagicChat™** tea set table with a friend (additional characters sold separately), they will chat and sing with each other.

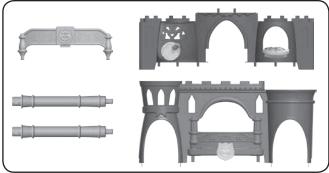


INCLUDED IN THIS PACKAGE

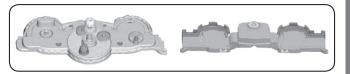
NOTE: This toy is not intended for teething.

- One MagicPoint™ character
- One observation tower railing
- · One 1st floor main wall
- Two pillars
- One 2nd floor main wall





- One 1st floor base and dance floor with one MagicPoint™ location
- One 2nd floor base with one MagicPoint™ location





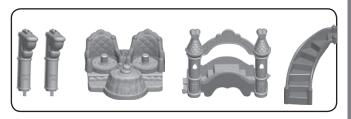




- · One electronic clock tower
 - Four flags
- · Two twin tower roofs
- One single tower roof



- Two piers
- One MagicChat[™] tea set with two MagicPoint[™] locations
- One tower bridge
- · One staircase



· One tea set base



- · One tower with elevator support
- · One elevator platform
- · One elevator tower support cover
- · One tower base



- Two swing ropes
- One swing seat
- One small bridge







- Two doors
- One MagicPoint[™] support cover
- One chandelier support cover









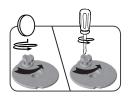
One label sheet



User's manual

Unlock the packaging lock:

There is one packaging lock located on the character.



- ① Use a coin or screwdriver to loosen the screw.
- ② Pull out the screw with the packaging lock and discard them.

WARNING:

All packing materials, such as tape, plastic sheets, screws, packaging locks and tags are not part of this toy and should be discarded for your child's safety.

ATTENTION:

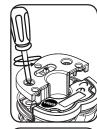
Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, vis, attaches et étiquettes. Ils ne font pas partie du jouet.

NOTE: Please keep this user's manual as it contains important information.

GETTING STARTED

BATTERY INSTALLATION - CHARACTER

- 1. Make sure the unit is OFF.
- Locate the battery cover on the bottom of the unit. Use a screwdriver to loosen the screws.
- Install 2 new "AAA" size (LR03/AM-4) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
- 4. Replace the battery cover and tighten the screws to secure.





BATTERY INSTALLATION - ELECTRONIC CLOCK TOWER

- 1. Make sure the unit is OFF.
- Locate the battery cover at the back of the clock tower. Use a screwdriver to loosen the screw.
- Install 2 new "AA" size (LR6/AM-3) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
- Replace the battery cover and tighten the screw to secure.



BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbonzinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- · Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

ASSEMBLY INSTRUCTIONS

With the VTech® Go! Go! Smart Friends® Enchanted Princess Palace™, safety comes first. To ensure your child's safety, adult assembly is required.

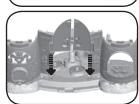
 Insert the two PILLARS into the 1ST FLOOR BASE as shown in the picture.



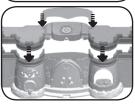
Insert the 1ST FLOOR MAIN WALL into the 1ST FLOOR BASE as shown in the picture.



 Attach the two DOORS to the 1ST FLOOR MAIN WALL and 1ST FLOOR BASE as shown in the picture.



 Insert the OBSERVATION TOWER RAILING into the 2ND FLOOR BASE. Then insert the 2ND FLOOR BASE into the 1ST FLOOR MAIN WALL as shown in the picture.



Insert the 2ND FLOOR MAIN WALL into the 2ND FLOOR BASE as shown in the picture.



 Insert the ELECTRONIC CLOCK TOWER, a TWIN TOWER ROOF and the SINGLE TOWER ROOF into the 2ND FLOOR MAIN WALL as shown in the picture.



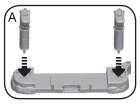
Attach three FLAGS to the TOWERS as shown in the picture.

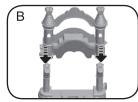


Insert the MAGICPOINT™
SUPPORT COVER and
CHANDELIER SUPPORT COVER
into the 2ND FLOOR MAIN WALL
as shown in the picture.

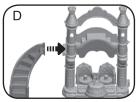


- 9. Now, assemble the left part of the palace following the below steps:
 - A. Insert the two **PIERS** into the **TEA SET BASE**.
 - B. Then, attach the **TOWER BRIDGE** to the **PIERS** as shown in the picture.
 - C. Then, attach the MagicChat[™] TEA SET to the TEA SET BASE.
 - D. Finally, connect the STAIRCASE to the left side of the TOWER BRIDGE as shown in the picture.









- 10. Follow the below steps to assemble the swing:
 - A. Insert the two **SWING ROPES** into each side of the **SWING SEAT**.
 - B. Then attach the **SWING ROPES** to the bottom of the **SMALL BRIDGE** as shown in the picture.



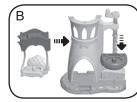


- 11. Now, assemble the right side of the palace:
 - A. Insert the ELEVATOR TOWER SUPPORT COVER into the TOWER WITH ELEVATOR SUPPORT.

Then insert the tower into the **TOWER BASE**.

- B. Attach the ELEVATOR PLATFORM and SWING to the TOWER WITH ELEVATOR SUPPORT.
- C. Then, insert a TWIN TOWER ROOF into the tower.
- D. Finally, attach a **FLAG** to the top of the roof.

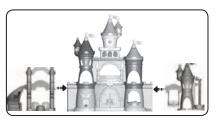






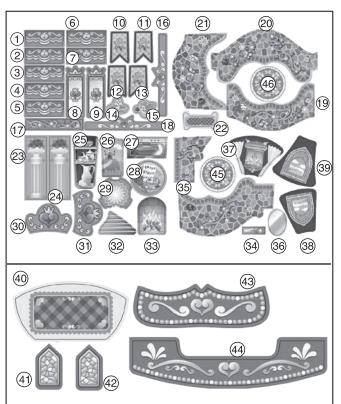


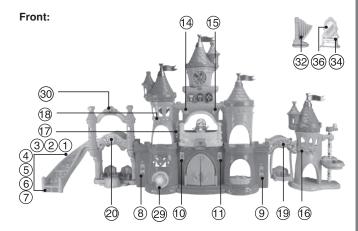
12. After the above steps, you can attach the left and right sections to the main palace.

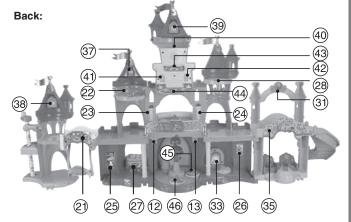


LABEL APPLICATION

Please adhere the labels to the playset securely as indicated below.





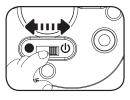


PRODUCT FEATURES - CHARACTER

1. ON/OFF SWITCH

The **ON/OFF SWITCH** is located on the bottom of the character.

To turn the unit on, slide the **ON/OFF SWITCH** to the **ON** (ம) position. To turn the unit off, slide the **ON/OFF SWITCH** to the **OFF** (●) position.



2. AUTOMATIC SHUT-OFF

To preserve battery life, the VTech® Go! Go! Smart Friends® character will automatically power down after several minutes of no input. The unit can only be turned on again by pressing the LIGHT-UP BUTTON or placing it on a MagicPoint™ location.

The **LIGHT-UP BUTTON** will flash several times when the unit's battery level is low. When this happens, please install new batteries.

PRODUCT FEATURES - ELECTRONIC CLOCK TOWER

1. OFF/MODE SELECTOR

To turn the palace on, slide the selector from **OFF** to either the **Learning Fun Mode** or **Music Mode**. To turn the palace off, slide the selector to the **OFF** position.



2. LIGHT-UP BUTTONS

Press the three **LIGHT-UP BUTTONS** to learn about colors and objects and to hear fun sounds and sing-along songs.



3. CLOCK HANDS

Turn the **CLOCK HANDS** to trigger fun phrases, sounds and melodies.

Note: If the palace powers down while playing, we suggest to replace with a new set of batteries.



ACTIVITIES - CHARACTER

- Slide the ON/OFF SWITCH to turn the unit ON. Then press the LIGHT-UP BUTTON to hear phrases, songs, melodies and fun sounds.
- Place the character on one of the playset's five MagicPoint™ locations to hear phrases, fun sounds, short tunes and sing-along songs. Some of the MagicPoint™ locations can even turn on the playset's lights. The character can also interact with other VTech® Go! Go! Smart Friends® playsets (each sold separately).





ACTIVITIES - ELECTRONIC CLOCK TOWER

Mode 1: Learning Fun

Slide the **OFF/MODE SELECTOR** to the middle position to enter this mode. Press the **LIGHT-UP BUTTONS** to learn colors, objects, letters, counting and more! Turn the **CLOCK HANDS** to hear fun phrases that encourage imaginative play.



Mode 2: Music

Slide the **OFF/MODE SELECTOR** to the third position to enter this mode. Press the **LIGHT-UP BUTTONS** or turn the **CLOCK HANDS** to hear some melodies and songs.



ACTIVITIES - ENCHANTED PRINCESS PALACE™

 Place the character on the DRESSING ROOM MagicPoint™ location to pretend she is looking into the mirror.



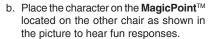
 Place the character on the OBSERVATION TOWER MagicPoint™ located in the center of the palace to light up the palace's light and to let the character enjoy the view.



 Place the character on the KITCHEN MagicPoint™ location to pretend she is preparing a meal for her kingdom friends!



- 4. There are two MagicPoint™ locations on the MagicChat™ TEA SET:
- a. Place the character on the MagicPoint[™] located on the chair as shown in the picture to turn on the table's light and to let the character rest as she has some tea.







MagicChat™

If you have an additional **Go! Go! Smart Friends® MagicPoint™** character, place one character on each of the **MagicPoint™** locations on the **TEA SET** to activate the **MagicChat™** feature. You can hear the characters talk and sing together. (Additional character not included. Each sold separately.)

Motor Skills Development

There are lots of fun things in the Enchanted Princess Palace™ that you can explore to help develop fine motor skills.

1. Turn the **SPINNING WHEEL** to open and close the palace gates.

2. Spin the CHANDELIER.



Turn the handle in the parlor to spin the DANCE FLOOR. The water in the fountain will also move up and down!



4. Place the character on the **SWING** and push it to help her swing!



5. Place the character on the **ELEVATOR** and turn the knob on the top to move the elevator up and down.



Three ACCESSORIES are included for role-play fun.



 Place the MagicChat[™] TEA SET accessory around the palace for role-play fun.



The palace can be folded for easy storage. Fold in the left and right sides as shown below.

Note: You need to remove or fold back the staircase to be able to completely close the palace.







CARE & MAINTENANCE

- Keep the unit and its metal parts clean by wiping them with a slightly damp cloth.
- Keep the unit out of direct sunlight and away from any direct heat sources.
- Remove the batteries when the unit is not in use for an extended period of time.
- Do not drop the unit on a hard surface and do not expose the unit to excess moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions while playing with a **MagicPoint™** accessory, please remove the character from the accessory and place the character back onto the **MagicPoint™**. If the unit still does not function, or if for some reason the unit stops working or malfunctions on its own, please follow these steps:

- 1. Please turn the unit OFF.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit stand for a few minutes, then replace the batteries.
- 4. Turn the unit **ON**. The unit should now be ready to play again.
- 5. If the product still does not work, replace with a new set of batteries. If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or go to our web site at www.vtechkids.com and fill out our Contact Us form located under the Customer Support link. A service representative will be happy to help you.

IMPORTANT NOTE:

Creating and developing VTech® products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or go to our web site at www.vtechkids.com and fill out our Contact Us form located under the Customer Support link with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment

generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:

(1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

CAN ICES-3 (B)/NMB-3(B)

CLASS 1 LED PRODUCT



PRODUCT WARRANTY

This Warranty is applicable only to the original purchaser, is non-transferable and applies only to "VTech" products or parts. This product is covered by a 3-month Warranty from the original purchase date, under normal use and service.

against defective workmanship and materials. This Warranty does not apply to (a) consumable parts, such as batteries; (b) cosmetic damage, including but not limited to scratches and dents; (c) damage caused by use with non-VTech products; (d) damage caused by accident, misuse, unreasonable use, immersion in water, neglect, abuse, battery leakage, or improper installation, improper service, or other external causes; (e) damage caused by operating the product outside the permitted or intended uses described by VTech in the owner's manual; (f) a product or part that has been modified (g) defects caused by normal wear and tear or otherwise due to the normal aging of the product; or (h) if any VTech serial number has been removed or defaced.

Prior to returning a product for any reason, please notify the VTech Consumer Services Department by going to our web site at www.vtechkids.com, filling out our Contact Us form located under the Customer Support link or calling 1-800-521-2010.

If the service representative is unable to resolve the issue, you will be provided instructions on how to return the product and have it replaced under Warranty. Return of the product under Warranty must adhere to the following rules: If VTech believes that there may be a defect in the materials or workmanship of the product and can confirm the purchase date and location of the product, we will at our discretion replace the product with a new unit or product of comparable value. A replacement product or parts assumes the remaining Warranty of the original product or 30 days from the date of replacement, whichever provides longer coverage.

THIS WARRANTY AND THE REMEDIES SET FORTH ABOVE ARE EXCLUSIVE AND IN LIEU OF ALL OTHER WARRANTIES, REMEDIES AND CONDITIONS, WHETHER ORAL, WRITTEN, STATUTORY, EXPRESS OR IMPLIED. IF VTECH CANNOT LAWFULLY DISCLAIM STATUTORY OR IMPLIED WARRANTIES THEN TO THE EXTENT PERMITTED BY LAW, ALL SUCH WARRANTIES SHALL BE LIMITED TO THE DURATION OF THE EXPRESS WARRANTY AND TO THE REPLACEMENT SERVICE AS DETERMINED BY VTECH IN ITS SOLE DISCRETION.

To the extent permitted by law, VTech will not be responsible for direct, special, incidental or consequential damages resulting from any breach of Warranty.

This Warranty is not intended to persons or entities outside the United States of America. Any disputes resulting from this Warranty shall be subject to the final and conclusive determination of VTech.